

BB Week 14- Geometry

Big Ideas- Shape Identification- Shape Matching – Shapes in the Environment. **Objectives-** To identify and match shapes- to find and describe the shape of objects in their environment- to count objects to 10 and beyond.

Strategies Gold. 21. B. Understands shapes

WG Activities- Trapezoids, Feely Box Match, Count and Move, and **Flip Book** (refer to TE for instructions)

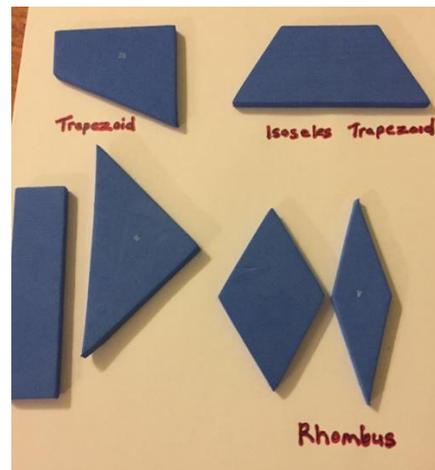
Small Group Activity- See instructions on p 216. Prepare shapes in advance. You will need one set to hide in Feely Box (or under cloth), and a matching set to put out for children to match.

Feely Box- You need Foam Shapes, Attribute block or pattern block shapes and a Feely Box (cloth or paper bag or create one using a small tissue box).

Remember to demonstrate how to count the sides of a shape by holding the shape at the angle/ corner, then use the opposite finger to count the sides. When using new shapes, the aim is for children to just **point** to the shape – to recognize the shape from feeling the sides. If they can name it then great! Give them the name if they struggle. Children should point to the shape on the table before removing the shape from the feely box.

Things to think about:

- **What shapes can the children match?**
- **Am I using a variety of atypical shapes? I.e.,** Regular trapezoids, irregular trapezoids, wide rhombus, thin rhombus etc., like these below?
- **How will I encourage children to describe the shape?**



If children have difficulty with these shapes use standard shapes from previous weeks. Remember to demonstrate how to count the sides of a shape by holding the shape at the angle, and then use the opposite finger to count the sides

Computers- Mystery Pictures 3 and Memory Geometry 3- If students have not played geometry games in previous weeks or struggle with the activity, go back to Mystery Pictures 2.